Pavan Kumar B N

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https://pavankumarbn.github.io



Education

2010 – 2020	Ph.D - Virtual Environments Lab, Chung-Ang University, South Korea.
2011 - 2013	■ M.Tech - Computer Network and Engineering, Siddaganga Institute of Techno-
	logy, India.

2007 − 2011 ■ B.E - Computer Science and Engineering, UBDT College of Engineering, India.

Employment Experience

2020 – till date	■ Postdoctoral Researcher - Human-Computer Interaction Lab, Sejong University, Seoul, South Korea.
2016 – 2020	Research Scholar - Virtual Environment Lab, Chung Ang University, Seoul, South Korea.
2014 – 2016	Assistant Professor - Department of Computer Science, Bapuji Institute of Engineering and Technology, India. Subjects Handled - 1. Software Engineering, 2. Programming in C with Data Structures. 2. Web Application Development.
2013 – 2013	■ Software Engineer - IdeaCarve Technologies Private Limited, India. Responsibilities - 1. Infrastructure set-up and maintenance using Amazon Web Services. 2. Web application migration from local Infrastructure to Amazon Cloud and Scaling up the application performance and monitoring.
2012 – 2013	■ Project Trainee - LG Soft, India. Responsibilities - 1. vCard generation API framework, 2. Peer to Peer Communication framework.

Research Interests

■ Unmanned Aerial Vehicles, Human-Robot Interaction, Sensor Fusion, Human-Computer Interaction, Robotics, Eye Tracking, and Virtual Reality.

Conference Publications

- An Efficient Key Distribution Approach for SCADA Systems. Pramod T C, Pavan Kumar B N and N R Sunitha IEEE ICRDPET 2013.
- Analysis of Human Eye Movement Mechanism using Eye Tracker and Virtual Eye Simulation. Hanna Lee, Pavan Kumar B N, Adithya B, Chethana B and YoungHo Chai Korean Society of Mechanical Engineers 2017.
- Image Based Trajectory Planning for the Complete LiDAR Scanning in Retrofitting Process. Pavan Kumar B N, Adithya B and Young Ho Chai IPIU 2018.

Conference Publications (continued)

- An Experimental Study on Relationship between Foveal Range and FoV of a Human Eye using Eye Tracking Devices. Adithya B, Pavan Kumar B N, Hanna Lee, Ji Yeon Kim, Jae Cheol Moon and Young Ho Chai IEEE ICEIC 2018.
- An Efficient Method for Point Cloud Data Visualization in Retrofitting Application. Chethana B, Pavan Kumar B N, Ashok Kumar Patil, Adithya B and Young Ho Chai Korea Software Congress 2018.
- GazeCamera: A Novel Gaze-Controlled UAV Camera. Pavan Kumar B N, Adithya B, Ashok Kumar Patil, Chethana B and Young Ho Chai ACM ICCRT 2019

Journal Publications

- Media Art with Sensible Interface. DuBeom Kim, Pavan Kumar B N and YoungHo Chai TechArt: Journal of Arts and Imaging Science 2017 (Scopus).
- Gaze-Controlled Virtual Retrofitting of UAV-Scanned Point Cloud Data. Pavan Kumar B N, Adithya B, Chethana B, Patil Ashok Kumar and Young Ho Chai Symmetry 2018 (SCIE, IF: 2.645).
- Inspired by Human Eye: Vestibular Ocular Reflex Based Gimbal Camera Movement to Minimize Viewpoint Changes. Adithya B, Pavan Kumar B N, Young Ho Chai and Ashok Kumar Patil Symmetry 2019 (SCIE, IF: 2.645).
- Retrofitting with Gesture Interaction and All-in-One Visualization in Virtual Environment. Chethana B, Pavan Kumar B N, Ashok Kumar Patil, Adithya B and Young Ho Chai TechArt: Journal of Arts and Imaging Science 2019 (Scopus).
- Interactive Virtual Retrofitting of 3D Chiller Models to Optimize Energy Consumption: A 4-in-1 Alignment Use Case. Adithya B, Chethana B, Ashok Kumar Patil, Pavan Kumar B N and Young Ho Chai TechArt: Journal of Arts and Imaging Science 2019 (Scopus).
- On-Site 4-in-1 Alignment: Visualization and Interactive CAD Model Retrofitting using UAV, LiDAR's Point Cloud Data, and Video. Pavan Kumar B N, Ashok Kumar Patil, Chethana B and Young Ho Chai Sensors 2019 (SCIE, IF: 3.275).
- GazeGuide: Eye-Gaze-Guided Active Immersive UAV Camera. Pavan Kumar B N, Adithya B, Ashok Kumar Patil, Chethana B and Young Ho Chai Applied Sciences 2020 (SCIE, IF: 2.474).
- Fusion of Multiple Lidars and Inertial Sensors for the Real-Time Pose Tracking of Human Motion. Ashok Kumar Patil, Adithya B, Jae Yeong Ryu, Pavan Kumar B N, Bharatesh Chakravarthi and Young Ho Chai Sensors 2020 (SCIE, IF: 3.275).
- Monocular Image-based Depth Estimation with Generative Model for Hand Pose Prediction. Linh Hoang Nguyen, Pavan Kumar B N, and Yong-Guk Kim IEEE Transactions on Image Processing 2020 (Under Review, SCI, IF: 9.34).
- A Lightweight Authentication Scheme for IoT Cloud Applications. Abhijeet Thakare, Neeraj Kumar, and Pavan Kumar B N* IEEE Internet of Things 2021 (Under Review, SCI, IF: 9.515).

Projects

Ph.D.

■ Graphical user interface based navigation planing for unmanned aerial vehicle.

The objective is to develop a GUI based framework to a plan trajectory for autonomous UAV navigation.

Programming Language: Python, Framework: Qt and Robot operating system, Hardware: AR Parrot 2.0 Drone.

■ On-site 4-in-1 alignment: visualization and interactive CAD model retrofitting using UAV, LiDAR's point cloud data, and video.

The objective is to provide a framework for interactive 3D CAD model retrofitting on a combination of UAV sensory setup-acquired point cloud data and real-time video from the camera in heavy industrial facilities.

Funded by: Ministry of Science and ICT of Korea, under the Software Star Lab program (IITP-2018-0-00599).

Programming Language: C and C++ Framework: Visualization Toolkit, PCL, Robot Operating System, OpenCV Hardware used: DJI Matrice 100, Velodyne PUCK Lite, DJI Manifold (onboard computer) and DJI Zenmuse X₃ gimbal camera.

- Gaze-controlled retrofitting of UAV-scanned point cloud data in a virtual environment. Objective:
 - 1. Sensory UAV setup design.
 - 2. Acquisition of point cloud data using LiDAR mounted on UAV using onboard computer.
 - 3. Interactive retrofitting with acquired point cloud data and CAD Models in Virtual Environment by Human Eye Gaze.

Funded by: Ministry of Science and ICT of Korea, under the Software Star Lab program (IITP-2018-0-00599) and Institute for Information and Communications Technology Promotion (grant 18C TAP-C 132982-02).

Programming Language: C++ and Python, Framework: Visualization Toolkit Hardware: Velodyne Puck LITE, HTC Vive with Pupil Labs eye Tracker, and DJI Matrice 100.

A point cloud data visualization in a virtual environment.

The objective is to visualize point cloud data in a Virtual Environment to analyze the site for retrofitting.

Programming Language: C++, Framework: Visualization Toolkit, OpenVR, Hardware: HTC Vive.

Eye-gaze-guided active immersive UAV camera.

The objective is to control a UAV camera maneuvering through eye-gaze as an alternative and sole input modality. Thus, spatial awareness is directly fed without being mediated through remote control in surveillance and monitoring applications.

Funded by: Ministry of Science and ICT of Korea, under the Software Star Lab program (IITP-2018-0-00599).

Programming Language: C++ and Python, Framework: DJI SDK, OpenCV and ROS, Hardware: DJI Matrice 100, DJI Manifold, HTC Vive HMD with Pupil Labs eye tracker and Zenmuse X3 gimbal camera.

Seminars and Talks

- Introduction to CAPTACHA (Completely Automated Public Turing test to tell Computers and Humans Apart) and usage.
- Distributed Load Balancing in a homogeneous network using Fuzzy Logic.

Skills

Programming Languages

■ C/C++, Python, Java, HTML, JavaScript.

Tools/Library/Software

■ Robot Operating System, Visualization Toolkit, Point Cloud Library, Cmake, Qt and OpenCV.

Cloud Engineering

■ Amazon Web Services such as EC2, S3, RDS and CloudFront.

Activities and Awards

- Best paper award for the conference paper titled An Efficient Key Distribution Approach for SCADA Systems, IEEE ICRDPET-2013.
- An active open-source contributor for Visualization Toolkit.
- Secured second rank in Master's Degree.
- Awarded with Rajya Puraskar and Rashtrapathi Puraskar in Scout's and Guides.

Personal Information

- Nationality Indian.
- Languages Known Kannada, Hindi, English, and Basic Korean.